

BASIC ASTROPLANE® - QUICK START

Taking Turns

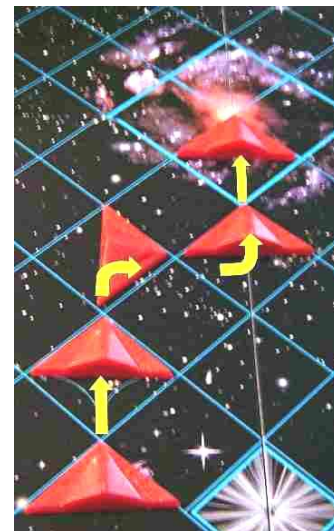
Moving a piece from one space into another space is a "move". Players get **two** moves per turn. In a turn, a single piece can be moved two spaces or two pieces can be moved one space each. The youngest player moves first. Play rotates to the left.

The Basic Move

Read the following carefully: Pieces may only move through and into the **corners** of the spaces in the board's grid. **A piece can only move into the one space on the board into which it points.**

Upon entering a new space, the piece must be positioned into one of **three** corners of the space. It can continue to point in the same direction, or it can turn to the right or to the left (*it just can't turn around and head back in the opposite direction*).

The three arrows just outside each of the "Start Areas" illustrate the three options for positioning a piece within a space in the board's grid.



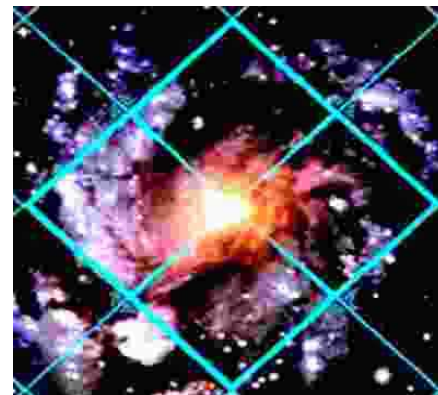
Optional Rotation Maneuver: If all players agree, pieces may be rotated within a space, using a move for each 90° turn. **Forbidden Move:** Pieces in a stack may not be rotated.

The Galaxy

- **Galaxy:** In Astrophysics - A large-scale aggregate of stars, gas, and dust held together by gravity, containing an average of 100 billion solar masses and ranging in diameter from 1,500 to 300,000 light-years. In the game - **The Galaxy** refers to the four centermost spaces on the board surrounding the large galaxy.
- **Black Hole:** In Astrophysics - a region in space-time where the force of gravity is so strong that nothing can escape from it, not even light. In the game - the centermost point on the board - into which game pieces point when positioned in **The Galaxy**.

There are **three** entry points into each of the **four** spaces that make up **The Galaxy**. Upon entering one of the four spaces of **The Galaxy**, a piece must be positioned so that it points into **The Black Hole**, and it must remain in that position until the end of the game. Pieces continue to stack on top of any pieces already positioned in the space.

For each piece a player moves into **The Galaxy**, one of the four pieces placed in reserve in the corner of the board may be activated and placed into either one of the two "Start Areas".



Astro-Friends, take your first 2 turns and then go on to phase II!

(The rules are presented in phases so you can learn in short steps as you play your first game.)